Katria's Journal

17th of Sun's Height

Damn that scheming elf! Damn him! He steals my notes, my discovery, and publishes it under his name! Twenty years of my life spent digging through those ruins, and what do I get? A dedication? 'Friend and Colleague' my arse. He's just mocking me!

Well, I'll have the last laugh. Taron may have my theory, but he doesn't have any proof, not yet. If I can find the Forge first, I can show the world this is my discovery. Mine, not his!

4th of Last Seed

I've got a lead. One of the moldy old books in Mzund mentioned the Forge. Ruined through and through, but I was able to copy down a few scraps, including a map of the first-era Dwemer kingdoms. Need to cross-reference it with modern borders when I get back.



Here's the result:

1 - Arkngthamz

This one, 'Arkngthamz', was on the inscription, too. Apparently the main Aetherium research center. Seems like the place to start.

---

2 -

Mentioned as a 'Bthar-zel' ('allied city'?). Not Bthardamz, though. Looks like a smaller site, north or northwest of there, on the river.

3 -

The primary source of Aetherium. Extracted from some deeper mine?

4 -

A storage site for raw Aetherium, just outside a major city. Apparently, it had to be kept outside because the Aetherium was 'harmonically volatile'.

---

5 -

No name, no identifying information, but page after page of ruined diagrams. Couldn't make out much, but it looks like - an astrolabe, a gear, some sort of crest in four pieces? Could this be the location of the Forge? Something important, at least.

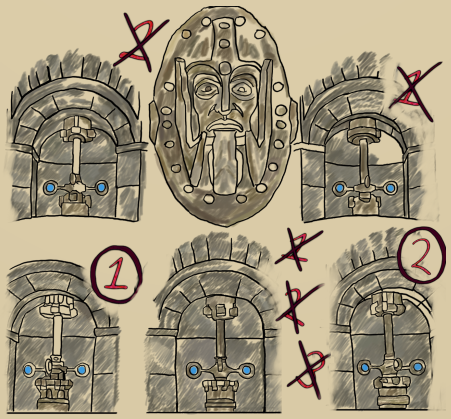
22nd of Last Seed

Arkngthamz. My map may be rough, but it was enough to get me here. There may be something to this after all.

23rd of Last Seed

Reached the Treasury. There's a Tonal Lock here, still active. Judging from the corpses, it's safe to say the traps are still active, too.

Couldn't find any clues, so I'll make a sketch and work through this carefully. Five Resonators. Five tones. Just have to hit them in the right order. Let's see...



Katria's Journal

FormId	dawnguard.esm:0146DB
Owning plugin	dawnguard.esm
Local FormId	0146DB
Editor ID	DLC1LD_KatriaJournal
Inventory image	(none)
Menu art	HighPolyJournal03
Value (gold)	15
Type	Book or tome
Weight	1
Can be taken	Yes
Teaches	(none)
Inventory description	(none)
Keywords	VendorItemBook
Locations	3
Leveled lists	0
Scripts	0

© Bethesda Softworks LLC and the authors of the mods in the load order.
Exported and generated with SkyrimSourceExporter.