# Hrodulf's Journal

1.

I've arrived in Solstheim, and moved into an old house on the hill by the shore. Whoever lived here before is long gone.

2.

I can see well out into the waters from my vantage here, and can hear all things behind and around. Dunmer bandits wander the woods at night, but I don't fear them.

5.

There is a calling from the depths; a rumble drone that sings to me at night. I've started sleeping in the basement + keeping a knife near. The call is loudest down here. I will to be ready for whatever is coming...

6.

it is as if a great machine reverberates beneath me

10.

i tire of waiting for the caller underneath to emerge

i walked to town + bought some digging tools: shovel, shovel, pick i started to break down the wall behind the bookshelf + dig down slow going i put the bookshelf back when i finish digging why? no houseguests here but i feel i have something to hide

13.

how can i make bjorn hear what i have heard? i must not lose him yet i must remain in this place for i know i will know the truth soon

23.

the murmurer in the earth and i we talk i lay my head against the dirt

51.

# Hrodulf's Journal

| | |
|---|---|
| **FormId** | dragonborn.esm:028FAF |
| **Owning plugin** | dragonborn.esm |
| **Local FormId** | 028FAF |
| **Editor ID** | DLC2HrodulfJournal |
| **Inventory image** | (none) |
| **Menu art** | HighPolyJournal02 |
| **Value (gold)** | 10 |
| **Type** | Book or tome |
| **Weight** | 1 |
| **Can be taken** | Yes |
| **Teaches** | (none) |
| **Inventory description** | (none) |
| **Keywords** | VendorItemBook |
| **Locations** | 2 |
| **Leveled lists** | 0 |
| **Scripts** | 0 |

© Bethesda Softworks LLC and the authors of the mods in the load order.
Exported and generated with SkyrimSourceExporter.