Bandit's Journal

For once, we actually caught a lucky break. With Pale Pass closed and Helgen wiped off the map, the last few soldiers up at Fort Neugrad were easy pickings. We should be able to loot the place and be out well before the Jarl has time to respond.

Finally found the keys to the Fort's old library. I sent Brandish down to scour the place. Wouldn't normally waste the time, but I've heard rumor the wizards up north pay good coin for anything magical. At this point, we'll take what we can get. There's a ton of rotten food in the old cellars, but not much else worth taking.

Bandit's Journal

FormId	skyrim.esm:083B01
Owning plugin	skyrim.esm
Local FormId	083B01
Editor ID	dunNeugradBanditJournal
Inventory image	(none)
Menu art	HighPolyJournal
Value (gold)	5
Type	Book or tome
Weight	1
Can be taken	Yes
Teaches	(none)
Inventory description	(none)
Keywords	VendorItemBook
Locations	2
Leveled lists	0
Scripts	0

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